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| DEFENSIVE AND COMPETITIVE BIDDING | | LEADS AND SINGALS (Polish Club Style, UDCA+OE) | | | Category Polish Club (5542+Precision) |
| OVERCALLS(Style; Responses, 1/2 Level; Reopening) | | OPENING LEADS STYLE | | | NCBO |
| overall: 6-16HCP 5+card partner passed, overcall one level may be 4 card Resp: Cue F1; new suit: NF take-out double: up to 4H 1D(opp) 2D up (we)=Similar to opening (2D=H) 1H(opp) 2H(we)=55+, S+m 2S(we)=S suit 1S(opp) 2S(we)= 55+, H+m | | Lead | In Partner's Suit | | Event Mar., 2018 |
| | | Suit 02/Lo=even | Lo=encourage or even # of cards | | Players C.B. Yang, S. F. Wu (楊昌彪 吳昇峰) |
| | | NT 02/ Lo=even , xSxx(+) | Same as above | | SYSTEM SUMMARY |
| | | Subseq. | | | GENERAL APPROACH AND STYLE |
| | | Other: Subseq lead for NT: Lo=encourage, not count | | | Polish Club system |
| | | LEADS | | | 2D: weak one M or 20-21BAL 2H:H&other suit 2S:S&m 4th suit: game forcing Major: 5cM, 1N force, Bergen raise, Mini-Splinter Minor: inverted 2N/3X: one weak suit or two strong suits |
| | | Lead | Vs. Suit | Vs. NT | 1NT Openings: 15-17 (Lebensohl after OPP overcall) |
| 1NT OVERCALL (2ND/4TH Live; Responses; Reopening) | | Ace AK(+); Ax(+) | AK(+); A(+) | | 2 OVER 1 Response: 90% GF (game forcing) |
| 2nd: 16-19 4th: 12-15 Resp: same as our 1NT opening | | King AK; KQ(+); Kx | AKJ(+); KQ10(+);KQx; Kx | | |
| | | Queen QJ(+); Qx | AKQ(+); QJ(10/9)(+); QJx; Qx | | |
| JMUP OVERCALLS(Style; Responses, Unusual NT) | | Jack J10(+); Jx | (A/K)QJ(+); J10(9/8)(+); J10x; Jx | | |
| 1-suit | | 10 KJ10(+); 109(+); 10x | A(K/Q)10(+); (A/K)J10(+); 109(+); 10x | | |
| 2-suit: | | 9 (K/Q)109(+); 9xx [9x leads x] | (A/K/Q)109(+);98(+);9xx; [9x leads x] | | |
| Reopen: | | Hi-x Largest for 3 small | Largest for 3 small Second for 4(+) small | | |
| DIRECT and JMUP CUE Bid(Style; Responses, Reopen) | | Lo-x Even # of cards Middle for Hxx | 2 small or 4th Middle for Hxx | | |
| VS. NT(vs. Strong/Weak; Reopening; PH) | | SINGALS IN ORDER OF PRIORITY | | | SPECIAL BIDS THAT MAY REQUIRE DEFENCE |
| DONT: (option) | | | Partner's lead | Declarer's lead | 2D: weak one M, or 20-21 BAL |
| X: 1 suit | | | Suit: 1st Lo=encourage | Lo=even | 2H: weak, H & any other suit 54+ |
| 2C: C & other suit | | CAPP: | 2nd Lo=even | Lo=even | 2S: weak, S & m, 54+ |
| 2D: D & Majors | | X: Penalty | 3rd | | 2N: weak 3C or better 5C or strong 55+C&D |
| 2H: H & S | | 2C: any one suit | NT: 1st Lo=encourage | Suit choice | 3C: weak 3D or better 5D or strong 55+ D&H |
| 2S: S suit | | 2D: two Majors | 2nd Lo=even | Lo=even | 3D: weak 3H or better 4H or strong 55+ H&S |
| | | 2H: H & m | 3rd | | 3H: weak 3S or better 4S or strong 55+ S&C |
| | | 2S: S & m | Signals(including trumps) | | |
| VS. PREEMPTS(Double; Cue-bids; Jumps; NT bids) | | NT lead honor: Attitude for dummy 2-c, Count for dummy 3+c 5/6-level, or agreed suit: AK(+) first leads K. Other level: Not first lead: AK(+) leads K | | | 3S: any one suit AKQXXXX, no outside A or K |
| 2D(Opp, 2M)-X=Take-out for S. | | DOUBLES | | | 3NT: weak, C or D suit. Same as open 4C/4D |
| 2NT: 16-18 nature, then Stayman & Transfer | | TAKEOUT DOUBLES(Style; Responses; Reopening) | | | 4C/4D: strong 55+ C&H/ D&S |
| 2NT-X(Opp)- ? same as 1N-X(opp)- ? | | OPP Open: other 4+ M or 16+HCP any shape OPP open multi 2D: double=X over 2S Resp: Cue GF; jump strong but non-F | | | OPP open 1NT: CAPP (DONT) |
| VS. ARTIFICIAL STRONG OPENINGS | | Special, Artificial and Competitive Doubles/Redoubles) | | | |
| 1C(NAT or 2/1): X=same as open 1C, others=our opening | | slam: Lightner X, Cooperative X | | | SPECIAL FORCING PASS SEQUENCES |
| 1C(strong): See bottom of next page | | Negative X to 3D 3-card Support X/XX | | | |
| OVER OPPONENTS' TAKEOUT DOUBLE | | INV X (Max X) X over opp multi 2D=X over 2S | | | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE |
| 1M-X-XX:11+ | | Opening Lead X for NT XX to show first control | | | Optional: (1) 1N 2B X=takeout (2) Rubens TR |
| 1m-X-Rubens Transfer | | | | | Psychics: |
| 1M-X-1N/2C/2D/2H: Transfer 2C/2D/2H/2S | | | | | Against 2D(=2M) X: 13+, 2m 54+ |
| | | | | | Against 2S(=2m) X: 2M |
| | | | | | 2H/2S: C/D suit, 17+ |
| | | | | | 2N: 16~19,BAL |
| | | | | | 3C/3D: H/S suit, Inv.+ |
| | | | | | 3C/3D: 12~17 ,C/D suit |
| | | | | | 3H/3S: To play |
| | | | | | 3H/3S: 2m, 55+, 4/3 losers |

| OPENING BID DESCRIPTIONS | | | | | | | |
|---|------------|-----|---------|--|--|---|--|
| Opening | Artificial | Min | Neg Dbl | Description | Responses | Subsequent Auction | Passed Hand Bidding |
| 1C | YES/NO | 0/2 | 3D | (1) 12~14, BAL (no 5cM/4cD) (2) 12~17, 4414 (3) 15~17, 5cC, UNBAL (4) 18+HCP, any shape | 1D=0~8, or 9~11 UNBAL m, or 15+BAL 1H/1S=7+, H/S, 1N/3N=9~11/12~14 BAL 2C/2D=GF, 2H=H+any suit, weak 2S=10~11, any 6 card suit with 2 honors 2N=4-6, any suit 6c, 3-level=7-9, 6+c suit | 1C-1D-1H/1S=Better M, may 3 card if 12~14 1C-1S-1N-2H=nonforcing 1C-1B-New suit=15+ or 18+ 1C-(X/1D/1H): Rubens TR 1C-(X)-XX/1D/1H/1S: Rubens TR | |
| 1D | | 4 | 3D | (1) 11~17, 4+ D open 1D when 4cD & 5cC (2) 18~21, 5+D | 1D-2D=GF 1D-2H=10+, fit D, no 4M & short 2S/2N=same as 1C, but 7 card suit 3-level=7-9, 7+c suit or fit D | Two-way checkback 1D-2D-(3H~3N)=short, 1D-2D-4D=RKC 1D-2H-2S=ask Rubens TR | All bids same as not passed new suit=nonforcing |
| 1H | | 5 | 3D | 11~17, 5+ H | 1NT forcing; 2/1 90% GF; 2C=ask power 2S=7~12, 4+ H with one short 2N=13~15, 4+H, Balanced 3C=7~8, 4+H no short 3H=Preem 3D=11~12, 4+ H no short, or 12, 3cardH 3S=13~15, 4+card H one short 3N/4C/4D=13-15, void, 4+H | 1H-2C-2D/3H-3C=nonforcing 1H-2S-2N: ask 1H-(X)-1N=transfer 2C, C suit 2C= transfer 2D, D suit 2D=normal raise 2H 2H=bad raise XX=11+HCP | All bids same as not passed 1N:forcing 2C: ask power(similar reverse Durry) 1H-2C-2D: better than min 2H: min other: nature |
| 1S | | 5 | 3D | 11~17, 5+ S | similar to 1H All can be added by one higher ranking suit 3S=Prem | 1S-(X)-1N/2C/2D=transfer 2C/2D/2H 2H=normal raise 2S 2S=bad raise | Same as opening 1H |
| 1N | | | 2S | 15~17 balanced 5422, 5card m is allowed 5cM only if very bad M | 2C: Stayman, 2D/2H/4D/4H: TR 2S: one or wo minor (weak or strong) 3C/3D: C/D suit, invite 3N 3H/3S: 4441 or 5431, short S/H, 2m | 1N-2S-2N: D better, 1N-2S-3C: C better 1N-(X)-XX: one suit; -2C: C & other suit -2D: D & major -2H: two major 1N-(2any)-2N: Lebensohl -X: take-out(option) | 1N-(2any)-3level: TR, INV |
| 2C | No | 5 | 3D | 11~14, 6+card C, or 5 cards C & 4 cards M | 2D=ask 2H/2S=6~11, suit, NF 2N= Weak support C, or GF in 2 suits (55+) 3-level: invite | 2C-2D-2H/2S=4 cards 2C-2D-3D/3H/3S=6 card C & 4 card suit, Max 2C-2D-2N/3C=no 4cM, min/Max | |
| 2D | Yes | 0 | | Weak one M, or 20-21 BAL | 2M/3M: Pass/Correct; 4H/4S: to play 2N: ask, at least INV 4C/4D=ask suit | 2D-2N-3C/3D=weak H/S; -3S/3H=Max, H/S suit; -3N=20-21.BAL | 2D 4C 4D/4H=H/s suit |
| 2H | Yes | 5 | | weak, H & other suit 54+ | 3H/4H: to play 3m/4m: Pass/Correct 2N: ask | 2H-2N-3m: H&m min -3H/3S: H&S Min/Max Then 4C: ask short | 2H 2S 2N/3C/3D Min.H+m / Max.H+C/D |
| 2S | Yes | 5 | | weak, S & m 54+ | Similar to open 2H | 2S-2N-3m: min, S&m -3H/3S: Max, S&m | |
| 2N | Yes | 0 | | weak 3C or better 5C or strong 55+C&D | 3C: Pass/Correct; 3D: fit C, ask short 3H/3S: GF, NAT 3N: to play if weak 4/5 level new suit: CAB(control asking bid) | 2N-3C-P: weak 3C -5C=9-10 tricks (open 5C) -3D/3H: strong C&D 4/3 losers | |
| 3C | Yes | 0 | | weak 3D or better 5D or strong 55+D&H | 3D: Pass/Correct; 4C: fit D, ask short others: similar to open 2N | 3C-3D-P: weak 3D -5D=9-10 tricks (open 5D) -3H/3S: strong D&H 4/3 losers | |
| 3D | Yes | 0 | | weak 3H or better 4H or strong 55+H&S | 3H: Pass/Correct; 4C: fit H, ask short others: similar to open 3C | 3D-3H-P: weak 3H -4H: 8~9 tricks (open 4H) -3S/3N: strong H&S 4/3 losers | |
| 3H | | 0 | | weak 3S or better 4S or strong 55+S&C | 3S: P/C; 4C: fit S, ask short | 3H-3S-P: weak 3S -4S: 8-9 tricks (open 4S) -3N/4C: strong S&C 4/3 losers | |
| 3S | | 0 | | any AKQXXXX suit, without outside A or K | 3N: to play; 4C: P/C; 4D: ask which suit; 4M/5m: to play new suit: CAB | | |
| 3N | | 0 | | Weak 4C or 4D | 4C: P/C; 4D: ask short | | |
| 4C | | 5 | | Strong 55+C & H | 4H/5C: to play; 4D/4S: CAB | | |
| 4D | | 5 | | Strong 55+D & S | 4S/5D: to play; 4H/5C: CAB | | |
| HIGH LEVEL BIDDING | | | | | Against Strong 1C | | |
| (1) ask A: RKC, all five key cards (Gerber 4C, 4N) 1-4, 0-3, 2,2 (2) ask trump Q (3) forcing pass (4) slam: cooperative double, Lightner (5) unnecessary jump: Splinter (6) DEPO (Double Even, Pass Odd) (7) DOPI (Double 0, Pass 1) | | | | | Opp open 1C(Strong): P: 13+HCP or nothing X: two M (44+) 1D/1H/1S/2C: nature 1N: two m(55+) 2D: weak H (or S) 2H: H & other suit 54+ 2S:S&m 54+ 1C(opp) P 1D ? same as above (but X is D suit) | | |

