

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
7-17 HCP, 1-level maybe 4 cards. 3 rd site overcall is wild.
Response: cue=3+ cards, GT+. new suit=F.
Reopening: jump=12-15, 6+ cards.
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 HCP, maybe 5M/6m.
Responses: as opening.
Reopening: 1N=12-14, 2N=20-21. 2N=15-17 when 2-level balance.
JUMP OVERCALLS (Style; Responses; Unusual NT)
Constrctive
U2N=weak or STR, 2 unbid lower suits.
Reopening:
DIRECT & JUMP CUE BIDS (Style; Response; Reopening)
(1m)-2m= weak or STR, 2 Majors. (1M)-2M=oM+ m.
(1M)-3M=STOP ASK, inv to 3N. (1m)-3m=NAT.
Reopening: cue=2 suits FG. jump cue=1 suit FG.
VS. NT (vs. Strong/Weak; Reopening;PH)
X= POWER, 2C=2Ms, 2D=6+M, 2M=4M+5+m
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Vs. 2M: X=T/O, 2X/3X=NAT, 2N=NAT, CUE=STOP ASK,
4m=oM+m, 4M=minors, 4N=BW
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X=16+,1N=2m,other nat
OVER OPPONENTS' TAKEOUT DOUBLE
Ignore except FG bidding. ex. 1♣-(X)-2♣=5+♣, NF. 1♣-(X)-2♣=5+♣, at least forcing to 2N.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	01/4 th	01/4 th	
NT	01/4 th	01/4 th	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+, AQx, Ax, A	AK+, AQx, Ax, A	
King	AK+, KQ+, AK, Kx, K	AK+, KQ+, AK, Kx, K	
Queen	AQx, QJ+, Qx, Q	AQx, QJ+, Qx, Q	
Jack	AQJ+, JT+, Jx, J	AQJ+, JT+, Jx, J	
10	KJT+, T9(x), Tx, T	KJTx, T9(x), Tx, T	
9	HT9x, 9x, 9	HT9x, 9x, 9	
Hi-X	4 th best, MUD	4 th best, MUD	
Lo-X	MUD	MUD	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo=ENCRG	Hi/Lo=Odd	O/E
Suit 2	Hi/Lo=Odd		
3			
1	Lo=ENCRG	Hi/Lo=Odd	O/E
NT 2	Hi/Lo=Odd		
3			
Signals (including Trumps):			
Smith echo at declarer's first leading and count is no necessary.			
Leading A for count and K for att			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
1 1+ with classic: Cue bid promise rebid.			
Reopen maybe lighter			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Neg DBL: THRU 7H			
Sup. DBL: 3D			
T/O DBL: THRU 7H			
Rep. DBL: THRU 7H			

W B F CONVENTION CARD
CATEGORY: Nature 5533
NCBO:
PLAYERS: 彭煜釗 陸芸平
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 FG
1♣=3+♣, include 33/44 minors
1♦=3+♦
1N Opening: 15-17, maybe 5M, but 6m rarely.
2 OVER 1 Responses: FG
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦=weak, 44+Ms(non)/54+Ms(Both)/55+(Vul. vs. non)
1M-2♣=4+♣, FG, 3♣ rarely.
1M-2♦=4+♦, FG.
SPECIAL FORCING PASS SEQUENCES
When we are vul. and game set, pass ask partner to double, Dbl invite strongly to bid w/ control, bidding shows control and less slam interest. If pass and reopen invite slam w/ control. Control means Ace or splinter.
IMPORTANT NOTES

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3		11-21 HCP, 3+♣ include 33/44 minors.	1x=4+x. 1/2/3N=6-9/GT/15-17. 3♣/2♦/2♠=5+♣, less than GT/GT/FG. 3♦/♥/♠=5+♣, SPL, FG.	1♣-1x; -1N-2♣=puppet 2♦, weak or 4x GT. -2♦=relay, FG. -2y=5x+4y, GT. -2x=5+x, GT. 3y=5x+5y, FG.	2♦/2♣=5+♣, GT/less than GT.
1♦		3		11-21 HCP, 3+♦.	1♥/♠=4+♥/♠. 1/2/3N=6-9/GT/15-17. 2N=GT. 2♦/3♦/2♠=5+♦, less than GT/GT/FG. 3♥/♠/4♠=5+♦, SPL, FG. 2♣=5+♣, FG.	similar as 1♣	3♣/2♦=5+♦, GT/less than GT.
1♥		5		1/2 nd : 11-21, 5+♥ 3/4 th : 11-21, 5+♥, maybe 4	1♠=4+♠. 1N=FI, less than FG. 2♣/=4+♣/♦ FG. 2♠/2N/3♣/3♦=4+♥, 6-9 w/ spl/FG/GT w/ spl/GT w/o spl. 3N=15-17, 2♥.		1♥-1N=FI. -2♣/♦=3/4+♥, CONSTR.
1♠		5		1/2 nd : 11-21, 5+♠ 3/4 th : 11-21, 5+♠, maybe 4	1N=FI, less than FG. 2♣/♦=4+♣/♦ FG. 2N/3♣/3♦/3♥=4+♠, 6-9 w/ spl/FG/GT w/ spl/GT w/o spl. 2♥=5+♥, FG. 3N=15-17, 2♠.		1♠-1N=FI. -2♣/♦=3/4+♠, CONSTR.
INT				15-17 HCP, 5M is allowed, sometimes 6m.	2♣=stayman. 2♦/♥=transfer 2♥/♠. 2♠=minor stayman, weak/FG 55+minors. 2N=puppet 3♣, S/O in 3m or 6+m FG. 3♣/♦=6+♣/♦, GT. 3♥/♠=5♥+5♠, GT/FG.	1N-2♣; -2♦=w/o 5M. -2M=5M. 1N-2♠-2♦; -2♥=relay, FG. -2♠=54Ms, GT. -3♣/♦=5♣/♦, FG.	
2♣	V			22+ HCP	2♦=waiting or weak (2nd NEG). 2♥/♠=5+, 5+♥/♠. 2N=8-10. 3♣/♦		
2♦	V			PRE	2N=relay. new suit=NAT, F.	2M-2N; -3C/D=bad hand, bad/good suit. 3H/S=good hand,bad/good suit.	
2♥/♠		6/7		PRE	2N=relay. new suit=NAT, F.	2M-2N; -3♣/♦=bad hand, bad/good suit. -3♥/♠=good hand, bad/good suit.	
2NT				20-21, BAL, maybe 5M	3♣=Romex stayman. 3♦/♥=transfer 3♥/♠.	2N-3♣; -3♦=w/o 5♠/4+♥. 3♥=4+♥. 3♠=5♠. 3N=44Ms	
3♣/♦		6/7		PRE	3N=S/O. new suit=NAT, FG.		
3♥/♠		7		PRE	3N=S/O. new suit=NAT, FG.		
3NT	V			Gambling, a solid m w/ side A/K	4♣=P/C. 4♦=relay.	3N-4♦; -4♥/♠=♣/♦	
HIGH LEVEL BIDDING							
4X		7/8		PRE		RKCB1430	
4NT				Blackwood		Blackwood	
5♣		7/8		PRE		DEPO	
5♦		7/8		PRE		D0P13, +1/+2=2 w/ Q/2 w/o Q.	