

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
7(9)-17 HCP (2 level)
Only Cue-bid forcing
Jump shift is INV or pree (according to bidding sequent)
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
As opening
Balance is weak NT
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Preemptive
Unusual NT is unbid 2 lower suits
Reopen: long suit 5-6 loser hand
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
Michael cue-bid
1M-3M = ask stopper
1m-3m = Preemptive
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
X=1m or 2M or 16+, 2C=C+M, 2D=D+M, 2M=M
2N=2minors
3x4x=Preemptive
Vs overcall 1N
1m(1N) X=penalty, 2C=6+any, 2D=2M, 2M=M+any minor
1M(1N) X=penalty, 2m=m+oM, 2M=M, 2oM=oM
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
VS w2M Jump shift Michael
Cue is ask stopper
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
VS 1C : Pass=good Major suit, 1N=good minor suit
X=4cards of C 0-12, 1x=4cards of x 0-12, 2N=2minors
2x=5cards of x 0-12, 3x=preemptive
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
Jump is weak
Spl for Major opening

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	014th	014th	
NT	014th	014th	
Subseq	4th	4th	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+)	AKx(+)	
King	AK, KQ(+)	AKJT(+), KQ(+)	
Queen	QJ(+)	KQT9(+), QJ(+), AQJ(+)	
Jack	JT(+), KJT(+), AJT(+)	AJT(+), JT(+), KJT(+)	
10	HT9(+), Tx	HT9(+), Tx	
9	9x , T9x	9x , T9x	
Hi-X	H	H, x	
Lo-X	L	L	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo=EN	L-H=even	Lo=EN
Suit 2			
3			
1	Lo=EN	L-H=even	Lo=EN
NT 2			
3			
Signals (including Trumps):			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
T/O to 4H (4S is optional)			
Resp.: CUE=F1; jump 1 level: 8~10hcps;			
Lebensohl;			
Could reopen with no extra strength but with shape			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Negative dbl to 3S			
Support X/XX to 2H			
Respondent dbl to 3S			
Lead-Direct / lightner dbl against slam			

W B F CONVENTION CARD
<b>CATEGORY: Natural 5533 , 2/1</b>
<b>NCBO: Pablostar</b>
<b>PLAYERS: Chun-Wei Hsu 許君薇 Tse-Yi Wu 吳則毅</b>
<b>GENERAL APPROACH AND STYLE</b>
1D opening 4+ , unless 4432
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Michael Cue-bid
Unusual NT (lower un-bid suits)
1x-1y, 1N two way checkback
1M-1N and 1H-1S gazzilli
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
<b>PSYCHICS: seldom, 3<sup>rd</sup>-seat or respond of weak opening</b>

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		3	3S	11-21 HCP May lighter with shape	1X=6+, 1N=8-10, 2C=FG, 2N=INV 2D=5+C INV, 2M=WJS, 3C=pree, 3DM=SPL	1m-1M-3N = M fit 18-19 BAL New Minor Forcing in 1m-1M-1NT	
1♦		3	3S	11-21 HCP 3 -cards only 4432	1X=6+, 2C=FG, 2D=FG, 2N=INV, 3C=5+D INV 2D=FIT GF, 3D=pree, 3M4C=SPL	Wolff sign-off in 1m-1M-2N	
1♥		5	3S	11-21 HCP May lighter with shape	1S=6+, 1N=0-12, 2/1 GF, 2M=3-4M 8-10 2M+1-4=bergan raise and Jacoby, 3M=M fit 0-6	1H-2H-2S, 1S-2S-2N=ask power(soft first) 1H-2H-2N3m=SPL, 3S4m=suit slam inv	No Drury
1♠		5	3S	11-21 HCP	3M+1=SPL any, 3M+2-4=SPL void	1S-2S-3mH=SPL, 4mH=suit slam inv	
INT		-	2S	15-17 HCP May 5M6m,5422,5431	2,4 line trans, 2S=minor ask 3m=inv, 3H=55INV, 3S=55FG, 4C=Gerber	Smolen in 2C then 3M After trans 2N=FG	
2♣		0		22+ or 8.5 quick winners	Positive with 2 of 3 honors 2D=waiting, 2N=8-10 or 13+		
2♦		6		Mini-multi	2M/3H/4H=P/C, 3S=inv, 4S=to play, 3C=S/O, 3D=FG a strong long M 2N=GF ask, 4C=ask M, 4D=ask M free tempo	After 2D-2N, 3C=min., 3D-3N= MAX	
2♥				54 or 55 H+m weak	2N=ask m, 4m P/C, others=FG or S/O 2H-2S= FG(V) or SO(NV)	2H-2N-3m-, 3D=S/O, 3H=H ST, other=m ST	
2♠				54 or 55 S+m weak	Same as above	2S-2N-3m-, 3D=S/O, 3S=S ST, others=m ST	
2NT		-	3S	20-21 HCP Bal.	3C=Romex, 4DH=6-cards M suit Mild ST 3S=5+C or 5-4m, 4C=5+D		
3♣		6		Pree	new suit not to game is forcing		
3♦		6		Pree	“		
3♥		7		May 6-cards in 3 <sup>rd</sup> -seat or NV	“		
3♠		7		May 6-cards in 3 <sup>rd</sup> -seat or NV	“		
3NT	★			Minor gambling 9-15 HCP No side A or void could 2K	4c=P/C, 4D=ask K, 4M=to play		
4♣		7		Pree			
4♦		7		“			
4♥		7		“			
4♠		7		“			
4NT	★			Minors 65+			
5♣		8		Pree			
5♦		8		“			
5♥		8		“			
5♠		8		“			

**HIGH LEVEL BIDDING**

Forcing pass, DEPO, RKCB14/30/25/25+trump Q