

System base : 2/1

Opening Bids:

Min 1M opening strength(S AQxxx H Axx D Jxxx C x);

Min 2C opening strength (S AKQJ10 H AKQ D J109x C x)

With 4333, always open 1C; with 44 or 45 and a minimum, use judgment

With any 56+ hand without reverse strength, always open the higher ranking suit

Major opening:

-2/1 bid in competition does not promise rebid

-1S-2x-3S :solid suit or solid missing A (at least 6 cards)

-1S-2D-3C: 55+ and shows extra values 15+

-1S-2x-2N = usually minimum and might have shortness

-1S-2x-2S- = **6+ card solid Spade**

-1S-2C-2D-4S = picture bid, no shortness, A or K in H or D, **min**

-1S-2C-2NT-4S = fast arrival

-1S-2D-3H = splinter

-1S-2D-2S-3S-4x = cue bid is mandatory and no extra strength, 3NT shows extra

1NT: 14 to 17 (14 when 5 card Major balance)

JACOBY/TEXAS TRANSFERS:

1NT-xfer-2M-4M = mild slam try

1NT-xfer-2M-4N = 5 card suit, quantitative

1NT-texas-4M-4N = RKC

Splinter rebids [jump after transfer]

1NT-2D(H)-new suit shows doubleton, 4 trump and maximum hand

1NT-2S/N is xfer to clubs/diamonds, 2N/3C by opener promises Qxx or better in clubs/diamonds, else bid 3C/3D

thus: 1NT-2C-2X-2N does not promise a major

1NT-3C = 2ms weak

1NT-3D = 2Ms 55, INV

1NT-3H/2S=2ms H/S short, GF

STAYMAN/SMOLEN

- 1NT-2C-2D-2H or 2S= **45M/54M** sign-off
- 1NT-2C-2x-3m: GF and m with other oM
- 1NT-2C-2D-3M = GF smolen, 4 in M, 5 in oM, GF
- 1NT-2C-2D-4C= 6 hearts, 4 spades, xfer Heart, 4D by opener shows better than Qxx
- 1NT-2C-2D-4D= 6 spades, 4 hearts, xfer Spade, 4H by opener shows better than Qxx
- 1NT-2C-2D-4H = 4 cards clubs with 4 card M , 6C slam try (might be 4/4 minors)

- 1NT-2C-2D-4S = 4 cards diamonds with 4 card M, 6D slam try
- 1NT-2C-2D/M-4N = quantitative
- 1NT-2C-2H-2S = fit with unspecified splinter, next step asks
- 1NT-2C-2S-3H = fit with unspecified splinter, next step asks
- 1NT-2C-2M-4C = RKC in M, 1430
- 1NT-2C-2M-4D = balanced slam try with M fit

After 1NT is doubled for penalty, responder's redouble is one suited, 2-level suit bid is two suited, pass is to play, 2NT (two suited) and 3-level bid is natural and GF, Texas xfers

2NT: 20 to bad 22 (small doubleton acceptable)

Jacoby Transfers

Puppet Stayman

2NT-3C-3M-otherMajor=slam interest in M

2NT-3C-3M-4m=slam interest in m (usually with other M)

~~2NT-3S is a relay to 3NT, responder then bids 4M to show shortness and both minors (at least 9 cards), or bids 4m as a single suited slam try~~

2NT-3S(54m+ or 6+D)-3NT = no 4m

2NT-3S-4C/4D=4C/D, interested in slam

2NT-3S-4C-4D=6+D, interested in slam

2NT-3S-4C-4D-4NT=NF

2NT-4C(6+C)=6+C, interested in slam

2NT-4C-4NT=NF

Texas Transfers, no Gerber

2C OPENINGS:

2C-2H = immediate double negative, no ace or king (not deny QsJs)

2C-2D = at least one A or K, game forcing, no good suit (5 cards with 2 of AKQ)

2C-2S/2NT(H suit)/3C/3D = two of three top honors (6+ cards at least

AJ10xxx) 2C-3H/S/4C/4D = one loser suit and 6+ card

If 2C opener jump shifts after 2D or 2H response this establishes trump responder must begin cuebidding. If responder originally bid 2D he shows an A or K, if he originally bid 2H he cuebids shortness.

example: 2C-2H-3S-4C shows club singleton or void

2C-2D-3S-4C shows club A or K

2C-2H-2S-4S = 4 card support, no shortness.(not applying fast arrival)

2C-2H-2S-4C/D/H splinter, 4 card support

2C-2H/D-2N = good 22-24 the same as 2NT opening

2C-2H/D-3N = 25-27 4C is Stayman, 5C is Gerber

PREEMPTS

For 2D opening: Two majors weak, usually 5+ card H, 3rd seat 44+ allowed

- 234 H/S to play
- 3NT to play
- Minor suit forcing one round.
- 2NT asking for the strength of 2D opening.

3C: Min, 5-8 3H/S= sign-off

2D-2NT-3C-3D= relay ask for extra shape for game/slam try, then 3H = minimum

3S= 6+H4S and 4C/D= 55+ C/D shortness

- 3D: Max, 9-10 GF responder to bid 3M for ST and any game is sign-off

Weak 2H/S response (jump shift 1m pass 2M), 2NT is asking for feature
Bypass feature if min opening

Weak 3 BIDS

Within reason, usually **no outside A**, New suit forcing (3S then 4H is to play)

1st step = bad suit no support

2nd step = good suit no support

3rd step = bad suit with support

4th step = good suit with support

3NT opening: Same as Namyats opening. 3-4 losers a major hand. Less than 18- then

4C- asking, relay 4D is to show 3 losers hand, 4M is 4 losers hand

4D-bid your suit

4M- Pass or Correct

For 4H/4S/5C/5D: Game-level opening: preempt oriented

New-suit = asking bid with **5-step CAB(no/singleton/K/A/void)**

MAJOR SUIT OPENINGS:

1M-1NT! -Semi-forcing, may have more 3+ card support and bad hand

1M-2M -constructive raise 6- 10 points

1M-2M-2NT= asking

then 3M=min, 3X= 5 card suit and Max, 4X=splinter, 3NT=Bal and max

1M-1N!-3X= 55+ 14+-16 HCP

1M-3C/D/M= **Bergen raise 3C>3D>3M**

1S-3H= Invitation

1M-2N! = 13+ pts, 4 trump Jacoby

1S-2N-3x = X singleton or void

1S-2N-3S = 15+ pts, with side suit (not 5 cards with 2 honors), 3NT asking

1S-2N-3N = 18-19 pts balance hand

1S-2N-4x = 5 cards with 2 of AKQ

1S-2N-4S = 12-14 points, no tricks suit, nor shortness
1M-3NT = 13-15 pts, 2 card support
1M-4x = splinter, 12+ HCP, singleton or void +4th fit
1M-4M = to play (unspecific strength)

Passed-hand responses:

1NT 6-11 (semi forcing) - Bergen, 3/4M preemptive
2C Rev Drury
2C then bid 2NT shows unspecified splinter,
P-1M-P-2C-3x (2S after 1H) = strong two-suiter
P-1M-P-2C-4x (3S after 1H) = auto splinter,
P-1M-P-2C-2X/2NT = shows extra values
2NT = Jacoby GF

MINOR SUIT OPENINGS

Single raise GF, might have 4 cards major

Jump raise weak 6-9

Jump shift the other minor is 10-12 raise

1NT response 6-10

2NT = 11-12

3NT = 13-15

1m-1M-2M-? 2NT asking:

4cards invitational, 3x- 5 cards M invitational, 3M- preempt, 3m-forcing

1m-1x-3m-4m and 1m-1x-2m-4m = when 4 of the minor in GF, RKC 1430

reply

1m-1x-3NT = solid long suit, about 8 playing tricks, stoppers in unbid suits

1m-1x-4m = 5+ solid long minor and 4 card good support of responder's suit

1m-1x-2NT:

1m-1x-2NT- any rebid is game forcing, only pass is NF

1m-1x-2NT-3NT is sign-off, no slam interest

1m-1x-2NT-3x shows 6+ cards suit

1m-1x-2NT-4y is auto-splinter shows a long X suit with shortness in y and slam interest

1m-1M-2NT-3m m fit, GF

1m-1M-2NT-3om nmf, 4 cards oM or 3 cards M (up to line) or 3NT .

1m-1H-2NT-3S shows 4 hearts and 4 spades

1m-1S-2NT-3H shows 4 hearts and 5 spades

1m-1S-2NT-3om-3NT then 4H shows 5+ spades and 5 hearts

SPLINTER BIDS (GF guarantee)

Double-jump-shift after one-level opening [example: 1H-4D]

Single jump if one level above a reverse [example: 1C-1S-3H]

Single jump in 3rd suit [example: 1S-2H-4C] or reverse [example: 1D-1S-3H]

Double jump in 4th suit [example: 1D-1S-2C-4H]
Any JS after 2/1 [example 1S-2C-3D]
Four of opener's minor after new-suit rebid [example:1D-1H-1S/2H-4D]
Jump-shift by 2D responder to 2C [example: 2C-2D-2S-4H]
New-suit jump after single major raise [example: 1H-2H-3S]
Double jump after 1NT response [example: 1H-1NT-4C] H trump

SLAM METHODS

1430 Roman key-card Blackwood with trump queen ask
rebid suit denies Q or no K to show, otherwise show an outside K
5NT (2 keys) or higher response with void [5NT if higher suit than trump]
DOPI

5NT rebids after RKCB invites seven, asks specific king cue-bidding [Bid non-trump kings up-the-line] This approach could apply any RKC sequence.
when trump agreed, jump to 5 level is EKCB 04/1/2/3

REVERSES:

Reverses promise about 17 points, Lebensohl responses (4th suit included):

1m-1S-2H-2S = 5 cards, Non-forcing, weak
2N = Lebensohl, may be weak
2N then 3S = 5 spades, Invitation
3m,3H = GF
3S = 6 spades, forcing

1C-1H-2D-2H = 5 cards, Non-forcing, weak
2S = artificial, Lebensohl,
2N = Invitation
3X = GF

1C-1S-2D-2H = Lebensohl
2N = GF

COMPETITIVE BIDDING

Negative doubles: Unlimited strength

After suit opening, through 4D, above 4D = HCP showing

After 1NT opening, apply at two and three level

Suggests length in unbid major

Of 1D promise two Major (so 1C-1D-1H could be four cards)

Of 1H shows four spades

Of 1S after minor opening shows 4 or more hearts

Repeat same-suit double by negative doubler is for takeout

Support doubles and redoubles (up to 2H) when raise to two is available

Except 1C-(p)-1D-(1S)-dbl shows hearts

Over overcall

- Jump raise preemptive
- Jump shift is preemptive
- Cue-bid is forcing raise
- Jump cue-bid is mix-raise (not enough for forcing raise)

Over two-suited overcalls

- Cheapest cue-bid = raise
- Next cue-bid = unbid suit
- Unbid suit nonforcing
- Double shows 10+ and willingness to penalty in one suit, absolute penalty start from pass!
- Jump cue-bid by opener is splinter raise

Over major Michaels

- Cue-bid in enemy major is limit raise or better
- New suit forcing
- Over a double of partner's opening:

For Majors: Xfer bid

1H X ?

XX= 10+ and no fit

1S = stopper in spade and NT oriented.

1NT = club and any strength

2C = diamond

2D = constructive raise

2H = normal raise

2S =WJS

2NT= inv+ raise

1S X ?

XX= 10+ and no fit

1NT = club

2C = diamond

2D = Heart

2H = constructive raise

2S = normal raise

For Minor:

2NT = limited raise or better

Jump raise = weak

Miscellaneous

Lebensohl after 2-level overcalls of 1NT, no stopper agreements

Michaels cue-bids in direct and balancing

Direct jump cue-bid natural over minor, asks stopper over major

Takeout doubles of preemptive: openings through 4H, otherwise penalty oriented

Maximal overcall double of raised suit (apply in the competition auction) show invitation hand)

Reopenings: 1NT 11-14 (for major opening 13-15), 2NT 18-19, systems on

In fourth seat over one response: 1NT and direct cue-bids natural(For example: 1C pass 1H 2H nature, 2C is Michaels with constructive values, 2NT is preemptive 2-suiters, double is for take-out)

Double of free new-suit bid non jump bid by responder shows fourth suit plus tolerance

Over opponent's 1NT:

1) vs 1NT less than 14 (weak or mini NT)

Cappelletti over 1NT

X= same or above the strength of NT

2C= 2M

2D= 1 Majors

2H= H+minor

2S= S+minor

2NT= both minors

Balance seat: 2C = two majors, 2D/H/S= suit

2) vs 1NT above 14 (strong NT), DONT

X= one suit

2C= C+X

2D= D+M

2H= 2 Majors

2S= preemptive spade suit, opening strength double first

VS strong 1C and 2C opening: X= Both Majors NT = Both minors

After 1NT overcall systems on

Direct 2NT unusual for lower unbid suits (weak or quite strong)

Reponses overcall: After cue-bids or unpass hand, new-suit bids forcing

Takeout doubles: May be light with shape. New-suit rebid very strong 18+ usually

Preemptive jump overcalls and preemptive jump raises of overcalls

Responsive and extended responsive doubles up to 3S

(Opening-overcall-raise-double or opening-double-raise-double)

Leaping Michaels after opp weak 2

Lebensohl response After double of weak 2-bid

PUPPET STAYMAN

2NT-3C-3M = 5 card major

2NT-3C-3D = some 4 card major

2NT-3C-3N = no 4 or 5 card majors

2NT-3C-3D-3M = 4 in other major

2NT-3C-3D-4C = 44 mild slam interest

2N-3D-3D-4D = 44, no slam interest

2N-3C-3D-4N = quantitative
2N-3C-3M-other Major = accepts major, slam try
2N-3C-3M-4m=suit, slam try.
2N-3C-3M-4N = quantitative

1D-2C AUCTIONS: (1D-2C can be considerably lighter than other 2/1 bids. Responders bid of 2NT or 3C on his second turn is NF and shows minimum values.)

The 2N rebid shows balanced 11-12 with 4+ clubs.)

1D-2C-2D = 5 diamonds, forcing 1 round
1D-2C-2H! = 4441 or 4450
1D-2C-2S = strong club raise
1D-2C-2N = 12-14
1D-2C-3C = nf
1D-2C-3M = splinter
1D-2C-3N = 18-19

~~1X-1Y-1Z: XYZ convention~~ 2-way check back

2C from opener's partner forces 2D from opener. Holding a weak hand with diamonds, one can now pass. Other bids are invitational, describing also the nature of the hand.

A 2D rebid by responder, however, is game forcing with no feature hand.

A 3 level jump to 3 of any suit to show a GF hand with a good 6+ suit or 55+

A 2NT rebid is to sign-off in club

Although it is mandatory in the XY Notrump form of the convention to complete the relay 2♣ to 2♦, when Z was a suit, opener may be unlimited. In such a case it is acceptable for opener with good hand (usually 17+) to bypass the 2D relay and make a (forcing) bid.

It is also customary to retain the convention in the face of certain competitive actions, assuming that the bidding has not gone past 1NT, the convention is still on (for example after 1♦ - (pass) - 1♥ - (1♠) - X where X is a Support Double).

NEW MINOR FORCING: apply in pass hand only(XYZ for unpassed hand), invitational value

1C-1H-1N-2D-2H = 3 card support, minimum hand, NF
1C-1H-1N-2D-3H = 3 card support, maximum hand, forcing
1C-1H-1N-2D-2N = no 4 spades or 3 hearts, minimum hand
1C-1H-1N-2D-3N = no 4 spades or 3 hearts, maximum hand
1m-1M-1NT-3om = 6-card good suit, 8-9 pts, mild invitational
1m-1M-1NT-2om-X-3om = 55 two suiters, invitational

INVERTED MINORS:

After 1m-2m! if either player rebids minimum number of NT or the minor it shows a minimum hand.

Example:

1m-2m-2NT = 12-14 bal
1m-2m-4m = set club trump, EKCB 1430
1m-2m-3X = X splinter, slam try
1m-2m-2M = forcing 1 rd, unbalanced hand
1m-2m-2M-2N/3m = Forcing
1m-2m-3N = 18=19

Fourth Suit

Except for 1C-1D-1H-1S and after opener's reverse, any fourth suit is game-forcing.

So 1D-1S-2C-3H = 55 in majors, invitational. If with game-force value and the same shape, rebid hearts twice(1D-1S-2C-2H-X-3H).

1C-1D-1H-1S = natural spade suit, forcing for one round

1C-1D-1H-2S = fourth suit game-force, does not promise spades

Direct raise of the fourth suit shows a 3-suiter hand.

Ex: 1D-1S-2C-2H-3H = 0454 or 0445 without extra values (with extra values, opener rebid 2H first; with 1444, open 1C is better)

1S-2C-2D-2H-3H = 5440 with extra values (without extra values, opener would have rebid 2H first)

For 1M opening using 2C Asking: Gazzilli:

Two type for 1M opening

- Any 17+ strong hand
- M+club suit 11-16

After response 2D to show 8+, opener to bid 2M= M+club 11-16 or any 17+ 1H-1NT,

Pass 11 — 13 balanced

2♣= Gazzilli

2♦ =11 — 16 4+♦

2♥ =11 — 14- 6+♥

2♠ =14 — 16 6♥ & 4+minor, 接力 2NT 問低花

2NT= 14 — 16 6+solid ♥, 保證七個贏墩

3♣ =14 — 16 5♥ & 5♣

3♦ =14 — 16 5♥ & 5♦

3♥ =14 + — 16 6+♥ 非均型

Gazzilli: priority of weak response 1) 高花支持 2) 六張牌組 3) 三門牌

1♥ — 1♠ — 2♣ — ?

2♦ = 8+ 以上

2♥ = 5 — 7 2+♥

2♠ = 5 — 7 5+♠

2NT = 5 — 7 短♥ 三門牌

3♣/♦ = 5 — 7 6+♣/♦

1♥ — 1NT — 2♣ — ?

2♦ = 8+ 以上

2♥ = 5 — 7 2+♥

2♠ = 5 — 7 短紅心三門牌 ♥

2NT = 5 — 7 5+♣ 5+♦

3♣/♦ = 5 — 7 6+♣/♦

1♠ — 1NT — 2♣ — ?

2♦ = 8+ 以上

2♥ = 5 — 7 5+♥

2♠ = 5 — 7 2+♠

2NT = 5 — 7 = 三門牌短♠

3♣/♦ = 5 — 7 6+♣/♦

1H-1S

1NT=11-13 均型

2S=11-13

3S=14-16

1H-1S-2C-2D 開叫者

2H= 11-16 H 紅心帶梅花, 2S/3C= 止叫, 2NT=邀請, 3D= GF

2S= 17+, 五張紅心帶四張長門. 2NT 詢問: 3C/D/H/S=4 張 C/D 3/4 張 S

2NT= 17+, 6+H 帶一門牌組. 3C 詢問: 3D/H/S/NT= D/C/3/4 張黑桃

3H= 六張以上紅心 GF 黑桃沒有三張以上

3C/D= 55 牌型 17+

3NT=18-19 均型. No 3 card Spades

1H-1NT-2C-2D 開叫者

2H=11-16 H 紅心帶梅花, 答叫者 3C/3D= 止叫, 2NT=邀請

2S=17+五張紅心帶四張長門. 2NT 詢問: 3C/D/H=4 張 C/D/S

2NT= 17+ 6+H 帶一門牌組. 3C 詢問: 3D/H/S/NT= D/C/S

3C/D= 17+ 55

3H= 17+, 6+H

3S/4C/4D= 爆裂叫試滿, H 當王牌

1S-1NT-2C-2D

2H=17+ 五張黑桃帶四張牌組, 2S 詢問: NT/C/D= 四張 H/C/D

2S=11-16 黑桃帶梅花, 答叫者 3C/D= 止叫, 2NT=邀請

2NT= 17+ 6+S 帶一門牌組. 3C 詢問: 3D/H/S= D/H/C

3C/D/H= 17+ 55

3S= 6+S 牌組

3NT= 18-19 均型

4C/D/H=爆裂叫試滿,S 當王牌

首攻: 0-1, 4th, MUD(10 不算大牌)

信號: UDCA

墊牌: 王牌直接, 小歡迎; 無王轉換