

| DEFENSIVE AND COMPETITIVE BIDDING | |
|---|--|
| OVERCALLS (Style; Responses; 1/2 level; Reopening) | |
| 8-15P, Maybe 4-card suit at 1-level; CUE=ask power(maybe weak); New suit=To play; Jump New suit=suit invite; Direct support=invite(2 Level) Competitive bid(3 Level); Jump support=PRE; Jump Cue=Ask for stopper | |
| INT OVERCALL (2nd/4th Live; Responses; Reopening) | |
| 2 nd =15-18HCP BAL; CUE=stayman, 2X=To play 5+X, 3X=FG 5+Xs, 2NT=LEB; 4 th =10-14 HCP, Minors(5-4), except (1C) P (1D) 1N = ♥+♣ Reopening=12-15HCP BAL; CUE=stayman, 2X=To play 5+X, 3X=FG 5+X; | |
| JUMP OVERCALLS (Style; Responses; Unusual NT) | |
| (1m)-2M/(1♥)-2♠=16-18/14-16P 5+/6+Ms, others weak; CUE=ASK for stopper; (1m/1M)-2NT=the same as opening 2NT | |
| DIRECT and JUMP CUE BIDS (Styles; Responses; Reopen) | |
| Michael cue bid: 1m-2♦= Majors; 1M-2M=OM+m, 5-4+; (PRE or STR) Jump cue bid=ask stop; | |
| VS. 1NT opening | |
| DBL=13/11+, 5/6+ any; 2♣/2♦=M+any (5-4+), 8-10/11-12; 2M=weak 6+M; 3♣/♦/♥/♠=PRE. | |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids) | |
| X=T/O or ASK for stopper; CUE=ASK for stopper or 2 suits; Jumps=14-16P 6+Xs; 2NT=15-18P 3N=19-21P | |
| VS. ARTIFICIAL STRONG OPENINGS | |
| vs Strong 1♣ DBL=13/11+, 5/6+ any, 1♦/♥/♠=3+♦/4+♥/3+♥/4+♠/4+♠/5+♠ 11+HCP, 1NT=weak 6+Xs, 2♣/2♦=M+any, 8-10/11-12 | |
| OVER OPPONENTS' TAKEOUT DOUBLE | |
| 1x=the same as opening subsequence; XX=SUPP+; Jump=PRE; | |

| LEADS AND SIGNALS | | | |
|--|----------------------|------------------------------|------------|
| OPENING LEADS STYLE | | | |
| | Lead | In Partner's suit | |
| Suit | 0-1, 4 th | 0-1, 4 th | |
| NT | 0-1, 4 th | 0-1, 4 th | |
| SubSeq | | | |
| Others: J9xx or J9x almost Lead 9 | | | |
| LEADS | | | |
| Lead | Vs. Suit | Vs. NT | |
| Ace | AKx(+); Ax | AK(+); Ax | |
| King | KQ(+); AK; Kx | AKJ10(+); KQ(+) | |
| Queen | QJ(+); Qx; | QJ(+); Qx; AQJ(+); | |
| Jack | KJ10(+); J10(+); Jx; | J10(+); Jx; AJ10(+); KJ10(+) | |
| 10 | H109(+); 109(+); 10x | H109(+); 109(+); 10x | |
| 9 | 9(x) J9x+ | 9(x) J9x+ | |
| | | | |
| | | | |
| SIGNALS IN ORDER OF PRIORITY | | | |
| | Partner's Lead | Declare's Lead | Discarding |
| Suit | 1 Low= ENC. | Hi-Low =even | Lav. |
| | 2 | | |
| | 3 | S/P | |
| NT | 1 Low=ENC. | Hi-Low= even | Lav. |
| | 2 | | |
| | 3 | S/P | |
| Signals (including Trumps): S/P(Hi: upper suit/Low: lower suit) | | | |
| | | | |
| DOUBLES | | | |
| TAKEOUT DOUBLES (Style; Responses; Reopening) | | | |
| 11+P w/ classic shape; CUE=ask M(against m) ASK for stopper(against M), New suit=0-7P 4+X, Jump New suit=8-11P 4+X; New suit=16-18 5+X, CUE=19+P ASK for stopper, NT=19-21 Semi-BAL | | | |
| SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES | | | |
| T/O DBL to 4♥; RESP DBL to 3♠; SUPP DBL/RDBL at 1/2 level; Lightener DBL; LEB: against opp. overcall pn's 1NT opening , pn's takeout double to 2♥ or 2♠ | | | |

| SYSTEM SUMMARY | |
|---|--|
| GENERAL APPROACH AND STYLE | |
| 5551 Opening (4441) 12-20P opening 1♣ 1M-1NT=6-12P semi-Forcing 1M-2♣*=7+P ASK (R) (3+Ms support or 5+♣s FG or any) 1m-1♥*/♠*=ASK (R) 4♠/♥ (m SUPP 8-12 or ♠/♥ true or INV or FG) 1m-2NT=13+P ASK M usually BAL FG 1♣-2♥*/1♦-2♦*/1♥-2NT*/1♠-2NT*=RKCB S/T (subsequence ASK King or Queen) 1NT Openings: 15-17P BAL usually w/o 5Ms or 6ms, maybe 22(54) 2OVER1 RESP: Almost FG (except 1M-2♣: ASK (R) F1) | |
| SPECIAL BIDS THAT MAY REQUIRE DEFENCE | |
| 2♦=Multi: Weak ♥/♠ or 21-24 BAL or (4441) 2♥=♥+any, 5-4+, 8-10HCP 2♠=♠+m, 5-4+, 8-10HCP 2NT=8-10HCP 5-5+ or 13-15HCP 6-5+ or 16+HCP 5-5+ minors 3NT=Gambling 3NT 1m-1M=ASK 4+ oMs F1 | |
| SPECIAL FORCING PASS SEQUENCES | |
| 2♣ (2X) Pass= forcing | |
| IMPORTANT NOTES THAT DON'T FIT ELSEWHERE | |
| after 1x-(1y), 2way check-back on | |
| 1m-(X)-1♥*/1♠*=the same as opening subsequence | |
| PSYCHICS: | |

CATEGORY: Green TEAM: _____

NCBO : Taiwan EVENT : _____

PLAYERS : 洪瑞鴻 林楷恩

| OPENING | TICK IF ARTIFICIAL | MIN. No. OF CARDS | NEG. DBL THRU | | | | |
|---------|--------------------|-------------------|---------------|---|---|---|---------------------|
| | | | | DISCRIPTION | RESPONSES | SUBSEQUENT AUCTION | PASSED HAND BIDDING |
| 1♣ | | 1 | 3♠ | 12-21HCP, 1+♠s, NF | 1♦=NAT; 1♥*/♠*=ASK ♥/♠; 2♦*= weak ♥/♠; 2♥*=RKCB; 2♠*=5+♠s INV+ F1; 2NT*=13+P ASK 4+Ms FG; 2/3♣= 3-7P, 5/6+♣; 3♦♥/♠=SPL; | After 1♥, 1♠*/1NT*/2♠*=4♥/No 4M/4♠, 2♦♥/♠=REV. After 1♠, 1NT*/2♠*=No 4M/4♥, 2♦♥/♠=REV; After 2♥, 2♠/2NT/3♣/3♦/3♥=0-3/2-♠s/1-4/2-5 no ♣Q/2-5+♣Q; After RKCB, new suit=ASK KQ | |
| 1♦ | | 5 | 3♠ | 12-21HCP, 5+♦s, NF | 1♥*/♠*=ASK 4+♠s/♥s; 2♠=5+♠s, FG; 2♦*=RKCB; 2♥/♠=weak; 2NT*=13+P ASK 4+Ms FG; 3♣=9-11P 6+♠s; 3♦=3-7P, 3+♦s | After 1♥, 1♠*/1NT*/2♠*=4♥/No 4M/4♠, 2♦=NAT, 2♥=REV., 2♠=5♦-4♣ 16-18 After 1♠, 1NT*/2♠*=No 4M/4♥, 2♦=NAT; 2♥=5♦-4♣ 16-18, 2♠=REV. After 2♦, 2♥/♠/2NT/3♣=0-3/1-4/2-5 no ♦Q/2-5+♦Q; After RKCB, new suit=ASK KQ | |
| 1♥ | | 5 | 3♠ | 11-21HCP, 5+♥s, NF | 1NT*=6-12 HCP semi-forcing; 2♠*=Ask power; 2♦=5+♦s, FG; 2♥*=3-7HCP fit; 2♠= weak; 3♣/♦=9-11P 6+♣/♦; 2NT*=RKCB; 3♥=PRE; 3♠/4♣/4♦=SPL; 4♥=To Play; 4♠=To play | After 2♣, 2♦/2♥/2NT/3♣=13+P any/11-12HCP 5♥ NF/16-18HCP BAL/5♥+4♣ 16-18HCP After 2♥, New suit=help suit After RKCB, ASK any suit KQ | |
| 1♠ | | 5 | 3♥ | 11-21HCP, 5+♠s, NF | 1NT*=6-12 HCP semi-forcing; 2♠*=ASK power; 2♦♥=5+♦♥, FG; 2♠= 3-7HCP fit; 3♣/♦♥=9-11P 6+♣/♦♥; 2NT*=RKCB; 3♠=PRE; 4♣/4♦=SPL; 4♥=To Play; 4♠=To play | After 2♣, 2♦/2♠/2NT/3♣=13+P any/11-12HCP 5♠ NF/16-18HCP BAL/5♠+4♣ 16-18HCP After 2♠, New suit=help suit After RKCB, ASK any suit KQ | |
| 1NT | | | | 15-17P, BAL, usually w/o 5Ms or 6ms, maybe 22(54), NF | 2♣=Stayman; 2♦♥=Transfer to 2♥/2♠; 2♠=ASK m; 2NT=Transfer to 3♣, 3♠/3♦/3♥/3♠=suit ST 4♦♥=Transfer to 4♥/4♠; | After 2♣, 2♦/2♥/2♠/2NT/3♣=4♥/4♠/No M/4-4M Min/4-4M Max; After 2♠, 2NT/3♣:♦>=♣/♠>♦, After 2♠-any: 3♥/♠=4♦5♠/5♦4♣ ST After 2NT-3♣, 3♦=To play, 3♥/♠=4♦6♣/6♦4♣ ST 3NT= invite 6NT After 3X,show Ctrl or S/O | |
| 2♣ | * | 0 | | 9.5+/10+tricks(M)/(m) or 22+HCP any or 21-24 BAL with 5Ms, F1 | 2♦=Relay, F1; 2♥/2♠/3♣/3♦=suit FG; 2NT=10+P BAL S/T | After 2♦, 2NT=21-24P BAL with 5Ms After 2♣-2♦-2NT, 3♣=puppet stayman, 3♦/3♥/3♠/4♣=4-way transfer, 3N/4♦=5-5+ minor GF/5-5+ minor ST | |
| 2♦ | * | 0 | | WK 2♥/♠ or 21-24 P BAL without 5Ms | 2♥=P/C NF; 2♠=Ask more, F1 | After 2♥, 2NT=21-24P BAL without 5M After 2♠, 3♣/3♦/3♥/3♠/2NT=good♥/good♠/bad♥/bad♠ /23-24 BAL without 5M | |
| 2♥ | * | 5 | | 8-10P, ♥+any 5-4+, NF | 2♠=P/C NF; 2NT=Ask; 3♣/3♦=To play | After 2NT, 3♣/3♦/3♥=4+♠s/♦s/♠s | |
| 2♠ | * | 5 | | 8-10P, ♠+m 5-4+, NF | 2NT=Ask; 3♣/3♦=To play | After 2NT, 3♣/3♦=4+♠s/♦s | |
| 2NT | * | 0 | | 8-10P/12-15P/16+P, 5-5+/6-5+/5-5+ minors, F1 | 3♣/3♦=choose ♣/♦ NF, 4♣/4♦=PRE. 3♥/3♠=Support ♣/♦ (usually), Ask shape F1 | After 3m, 3♥/♠=5♦6♣/6♦5♣ 13-15HCP, 3N= 5-5 16-18 HCP After 3♥, 3♠/3NT/4♣/4♦/4M=1255/2155/5♦6♣/6♦5♣/5♠/6♣/6♦5♠/M void After 3♠, 3NT/4♣/4♦/4M=1255/2155/65m/M void | |
| 3♣ | | 6 | | 6+♣, PRE, NF | new suit=ASK short, F1 | HIGH LEVEL BIDDING RKCB=0314 ; 1430 for♣ (4NT) SPL GSF DEPO Control showing | |
| 3♦ | | 6 | | 6+♦, PRE, NF | new suit=ASK short, F1 | | |
| 3♥ | | 6 | | 6+♥, PRE, NF | new suit=ASK short, F1 | | |
| 3♠ | | 6 | | 6+♠, PRE, NF | new suit=ASK short, F1 | | |
| 3NT | | 0 | | Gambling 3NT, 8.5 tricks | | | |
| 4♣ | | 7 | | 7+♣, PRE, NF | | | |
| 4♦ | | 7 | | 7+♦, PRE, NF | | | |
| 4♥ | | 7 | | 7+♥, PRE, NF | | | |
| 4♠ | | 7 | | 7+♠, PRE, NF | | | |

Recommend against (1m - 1M)

1m - 1H : 1S = NAT;

X=4card H

2H=5card H

1m - 1S : X = 4card S;

2H = H suit

2S = 5card S

Recommend against (Multi)

2D :X =D suit

suit=NAT

2N=16-18BAL

欲 T/O 的牌 pass 後找機會出來