

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS		
OVERCALLS (Style; Responses; 1/2 level; Reopening)	OPENING LEADS STYLE		
8-18Hcp; Maybe 4-card suit at 1-level		Lead	In Partner's suit
CUE=support or strong;	Suit	0-1, 4 th	0-1, 4 th
Jump raise=PRE	NT	0-1, 4 th	0-1, 4 th
	SubSeq		
	Others:		
INT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADSXXX		
2 nd =15-18Hcp; Resp=position	Lead	Vs. Suit	Vs. NT
4 th =12-16Hcp; Resp=the same as 1NT open;	Ace	AK(+); Ax	AK(+); Ax
	King	AKJ10(+); KQ(+)	AKJ10(+); KQ(+)
	Queen	QJ(+); Qx; KQ109(+)	QJ(+); Qx; KQ109(+)
JUMP OVERCALLS (Style; Responses; Unusual NT)	Jack	KJ10;AJ10;J10(+);Jx	KJ10;AJ10;J10(+);Jx
1-suit=weak;	10	H109(+);109(+);10x	H109(+);109(+);10x
2-suit=Unusual NT 2 lower unbid suit	9	9(x)	9(x)
4 th 2NT=19-21Hcp	S	xSxx(+); Sx	xSxx(+); Sx
DIRECT and JUMP CUE BIDS (Styles; Responses; Reopen)	SIGNALS IN ORDER OF PRIORITY		
Michael cue bid: 1m-2m=2Ms; 1M-2M=OM+m, 55+;		Partner's Lead	Declare's Lead
(PRE or STR)			Discarding
Jump cue bid=ask stop	Suit	1 Hi=DISCRG	Hi-low=odd
		2 Low=ENCRG	Low-high=even
VS. Strong /Weak NT D.O.N.T. / CAPP			
DBL=power or good lead; 2♣=any 1 suit; 2♦=2Ms	NT	1 Hi=DISCRG	Hi=odd
2♥=5♥ 4+m; 2♠=5♠ 4+m; 2NT=M+m good hand;		2 Low=ENCRG	Low=even
3♣=2ms; 3♦/♥/♠=PRE; 3NT=2Ms, GF; 4C=2ms, GF			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	Signals (including Trumps):		
LEB after (WK2x)-DBL-(P)-2NT; 2M-3M=Michael;	Smith echo		
Over WK2M:4♣=♣+OM, 55+; 4♦=♦+OM, 55+;			
VS. ARTIFICIAL STRONG OPENINGS 1♣	DOUBLES		
INT=5+♣	TAKEOUT DOUBLES (Style; Resppones; Reopening)		
2♣=2♦ (Gi Kuang) ,6♥ or ♠+m 5-5	9+ with classic shape; Cue bid promis rebid;		
2♦=2♥ (Gi Kuang) ,6♠ or ♥+m 5-5	Reopening maybe lighter;		
2♥=2♠ (Gi Kuang) ,2M or 2m			
2♠/3♣/♦/♥=weak suit	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES		
	T/O DBL THRU 4♥;		
	Neg. DBL THRU 3♠;		
	Resp. DBL THRU 3♠;		
	Sup. DBL at 1,2 level;		
	Lightener DBL;		
OVER OPPONENTS' TAKEOUT DOUBLE			
1x=F1; 2NT=raise; Jump=NAT, fit,INV;			

CATEGORY: Natural - green TEAM: 昇峰

NCBO : Taiwan EVENT : ALL event

PLAYERS :劉添勳/陳律謀

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5533 Natural
1NT opening: 15-17 BAL.
2 over 1 Response: Almost GF
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♦=WK2 ♥/♠
2♥=5♥ 4+m 0-11Hcp
2♠=5♠ 4+m 0-11Hcp
3NT=Gambling 3NT
♠-5NT-7♠(2) ; 6♠(AorK); 6♥(Q); 6♦(J) ; 6♣(none)
♥-5NT-7♥(2) ; 6♥(AorK); 6♦(Q); 6♣(J or none)
♦-5NT-7♦(2) ; 6♦(AorK); 6♣(Q or J or none)
♣-5NT-7♣(2) ; 6♣(A or K Q or J or none)
敵叫 3NT(1 minor):X=power;
4♣=2M 不等長-4♦(要求叫出長門 M)
4♦=2M 等長
敵叫 1♣/♦ - 同伴 P - 敵叫 1NT - 你:
2♣=2M 不等長-2♦(要求叫出長門 M)
2♦=2M 等長
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	劉添勳 / 陳律謀				
				DISCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING	
1♣		3	3♠	12-21	1x=NAT; 1NT=6-11; 2♣=5+♣, GF; 2♦=5+♣, INV; 2♥/♠/3♦=PRE; 2NT=INV.; 3♣=5+♣, PRE; 3NT=13-15; 3♥/♠=INV;	1X-1Y-1NT-: 2♣=relay 2♦ 2♦=GF 2NT=INV		
1♦		3	3♠	12-21	2♣=5+♣, GF; 2♦=5+♦, G F; 2♥/♠=PRE; 3♣=5+♦, INV; Others=the same as 1♣ open;			
1♥		5	3♠	12-21	1NT=Forcing; 2/1=almost GF; 2♥=8-10; 2♠= PRE; 3♣/♦=4♥,10-12/7-9; 2NT=Jacoby; 3♥=4♥, 0-6; 3♠/4♣/4♦=SPL; 4♥=PRE		1♥-2♣(=DRURY fit)-2♦-: 2♥=3-4♥ min, 2♠=3♥ Max, 2NT=4♥ Max, 3♣=3♥+短門, Max	
1♠		5	3♥	12-21	3♥=INV4♥; others=the same as above;	The same as above;	1♥-2♠/3♣/♦=NAT, INV 4♥ The same as above;	
1NT				15-17,BAL.	2♣=puppet stayman; 2♦/2♥=transfer ♥/♠; 2♠=INV 2NT/3♣=Transfer 3♣/3♦ 3♦=2M55+, INV 3♥=3154 or 3145; 3♠=1354 or 1345;	1NT-2♣-:2♦=no 5M; 2♥=4♠ maybe 4♥; 2♠=4♥;2NT: INV; 3C/3D/3H/3S=singleton,4-4-4-1 1NT-2♠-:2NT=min; 3♣=max;		
2♣	yes	0		Strong hand	2♦=GF; 2♥=2 nd neg. less than 2Q or 1K; 2♠/3♣/3♦=5+♠/♣/♦ with 2honors; 2NT=♥suit	2♣-2♦-2♥=TR2♠-2NT=25-26Hcp		
2♦	yes	0		WK2♥/♠	2NT=Asking; 2♥/2♠=P/C; 4♣=Asking-4♦/♥=6♥/6♠	2♦-2NT-:3♣=♥/min;3♦=♠/min 3♦/♥=♥/♠Max; 3♠/NT=♥/♠ solid 2♦-2NT-:3♣-3♦=Asking,then 3♥/♠=♠/♥		
2♥	yes	5		5♥ 4+m, Wk	2NT= Asking minor ; 3♦=INV 4♥ 3♣/4♣/♦=minor P/C; 3♥=PRE;	2♥-2NT-3C/3D=5+♠/♦, Min 3H/3S=5+♠/♦, Max 3NT/4C=6+♠/♦, Max		
2♠	yes	5		5♠ 4+m, Wk	2NT= Asking minor;3♦=INV 4♠ 3♣/4♣/♦=minor P/C; 3♠=PRE;	The same as above;		
2NT				20-21	The same as 1NT open; 3S=transfer 3NT 3NT=5♠ 4♥	2NT-3♠-3NT-4♣/♦=6+♠/♦ semisolid slam try; -4♥/♠=shortage&55ms 2NT-3♣-any-4♣/♦=Cue-bid or 6+♠/♦		
							HIGH LEVEL BIDDING	
							RKCB=1430	
							SPL	
							GSF	